

**NAVAL AIR STATION OCEANA
(NAS Oceana, Dam Neck Annex & NALF Fentress)**

DEER HUNTING RULES AND REGULATIONS

2021-2022 SEASON



**SHOW SOMEONE THE JOY OF HUNTING THIS YEAR.
HAVE FUN, BE SAFE AND FOLLOW THE RULES!**

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REMINDERS:

- Private Firearms Registration REQUIRED for ALL Personal Weapons Brought on Installation including in association with Hunting, Trapping, Fishing and Archery Range Shooting.
- Hunters must follow all State and Base Hunting Regulations/Instructions. Base regulations cannot be more lenient than the State Regulations; however Base regulations can be and are stricter than State Regulations. Be sure to be in compliance with both sets of regulations.
- Dogs are not authorized for the use of hunting deer on base.
- Coyotes may be taken on NAS Oceana, Dam Neck Annex, and NALF Fentress in accordance with State Laws.
- Sunday hunting has not been authorized for the 2021-2022 hunting seasons.

CHANGES AND UPDATES:

- **COVID-19 Related Requirements:**
 - Visit the Installation's Main Webpage to obtain current guidance regarding COVID-19 safety requirements while recreating on Installation:
<https://www.cnmc.navy.mil/regions/cnrma/installations/nas_oceana.html>.
 - **Weapons Qualifications:**
 - See section V of this document for more details on how to maintain COVID-19 safety compliance at weapons qualifications.
- **Hunter Indoctrination (Indoc) Training:**
 - For the **2021-2022 Season Only**, the Indoc training will be an online self-tutorial that will require hunters to sign and submit a certificate to
<NAVFACML_PWD_Oceana42@navy.mil>.
 - See section V of this document for more details.
 - Next year NAS Oceana/ Dam Neck and Fentress will require hunters to use the online RecAccess program, any further changes will be posted ASAP.
 - Process will be similar to, but not exactly the same as Naval Support Activity Hampton Roads (NSAHR) Northwest Annex (NWA).
 - Tentatively planned, hunters will check-in/out at the same locations as prior years, but it will be completed online by the person at the check-in/out desk.
 - Permits will also be sold online utilizing RecAccess.
 - In discussion, indoctrination training may also move to the RecAccess platform and will likely have a test to take in order to complete the certification process.
- **International Bowhunter Education Program (IBEP) Course (for bowhunters only):**
 - For the **2021-2022 Season Only**, the IBEP requirement is waived, it is highly recommended for new bow hunters. An in-person training will be offered at NAS Oceana in August, but the course may be taken anywhere that it is offered.
- **Private Firearms Registration REQUIRED for ALL Personal Firearms/Weapons Brought on Installation.**
 - Naval Air Station (NAS) Oceana registration cards **will no longer be accepted** at NSAHR NWA and vice versa.
 - NAS Oceana hunters will be required to obtain both NAS Oceana and NSAHR NWA firearm/weapons registration cards.
 - See Section IV of this document for more details.
- **NAS Oceana hunting areas updates:**
 - Access to hunting areas near the skeet range can be difficult and time consuming, plan accordingly.
 - **Area 15 is back open**; however, portions of the area has been impacted due to tree removal activities and may no longer have trees available for establishing required safe tree stand heights and locations for elevated shooting requirements. Please scout this area accordingly.
 - Areas 29, 30, 31, 32, 33, 34, 35, 37, 38, 40, 41, and 47 are now restricted access hunting areas.
 - Areas 32, 33, 34, 35, and 37 may be closed due to environmental restoration activities.
 - **Area 40 is still open for hunters with physical disabilities. Requires advanced scheduling with Natural Resources staff.**
 - **Area 48 is no longer part of the recreational hunting program.**
 - Former Wherry Housing Area is currently not open to the General Recreational Hunting Program hunters, but is undergoing a pilot study to determine if it can be opened to the recreational hunting program.

- ***NAS Oceana Dam Neck Annex (DNA) hunting areas updates:***
 - *Areas 25, 26, 27, 28 and 29 have been closed to hunting until these areas are no longer classified as unexploded ordinance (UXO) areas.*
 - *Area 24's boundary has been changed due to tree removal associated with construction. Map updates are pending. Scout the area in advance to ensure you are maintaining required shooting distances from inhabited buildings, roads, walkways, parking areas, etc.*
 - *Former DNA Hunting areas 14, 15, 16, 17 and 18 are closed to the General Recreational Hunting Program hunters. These hunting areas are now Restricted Access ONLY hunting areas and have been assigned new boundaries and numbers.*
 - *Area 30 is no longer part of the recreational hunting program.*

- ***Naval Auxiliary Landing Field (NALF) Fentress hunting areas updates:***
 - *Areas 18, B-4, and B-5 have been closed to hunting until this area is no longer classified as an UXO area.*
 - *Area 20 is closed until site is no longer classified a potential hazardous materials site.*
 - *Areas 5, 10, 21, and B-1 have been impacted due to tree removal activities and may no longer have trees available for establishing required safe tree stand heights and locations for elevated shooting requirements. Please scout these areas accordingly.*

REFERENCES:

[Note: Some of these references are dated. This Deer Hunting Rules & Regulations (R&Rs) document has been prepared to help inform hunters of current processes that may have changed since the below documents were prepared. This R&Rs document does not include all detailed information contained within the below references.]

- COMNAVREGMIDLANTINST 11015.2A **(an Installation instruction is in development to replace this instruction)**
- OPNAVINST 5090.1E and Manual 5090.1
- NAS Oceana/NALF Fentress Integrated Natural Resources Management Plan (INRMP)
- DNA INRMP
- COMNAVREGMIDLANTINST 5820.2
- NASOCEANAINST 8000.16C
- Code of Virginia <<http://leg1.state.va.us/>>
- Game Department Regulation Manual
- Hunting & Trapping in Virginia Regulations Digest <<https://dwr.virginia.gov/hunting/regulations/>>
- NAS Oceana, DNA, and NALF Fentress Natural Resources Program Hunting, Fishing, Trapping, Archery Range Permit Application
- NAS Oceana/DNA/NALF Fentress Hunting/Trapping/Archery Permit

I. CHECK OUT AND CHECK IN OF A HUNTING AREA:

- NAS Oceana and DNA hunters must check out a hunting area from NAS Oceana Security, Bldg 320.
- NALF Fentress hunters must check out a hunting area from NALF Fentress Quarterdeck, Bldg 100.
- Checking out an area is allowed up to 1 ½ hours before sunrise and you must be checked back in no later than 1 ½ hours after sunset. Check posted sunrise/sunset times.
- You can only check out an area if you intend to hunt.
- Checking areas out in the morning before work and then keeping it checked out all day for an evening hunt is not authorized.
- Scouting is authorized during preseason scouting, during hunting season, and on Sundays during hunting season. Must check in/out areas as if hunting.
- Random checks will be conducted by Conservation Law-enforcement Officers (a.k.a., CLEOs or Game Wardens).
- Check out process:
 1. Give your base hunting pass to Security or the Quarterdeck watch and tell them what area you would like to hunt.
 2. Provided the area is not checked out, you will receive a laminated parking pass, a laminated hunting pass (to be kept on your person while in the field). Parking for areas 1-13 at DNA requires access via a gate that has a combination lock on it. Ask for the combination if you are hunting one of those areas. All locks must be "piggy backed" so that base contract workers, Security, Fire, etc. have access through the gates as well as hunters. This involves linking locks together to the chain in a manner that allows all locks to be opened and access granted through the gate. (Example:

Chain end 1 connects to lock 1, lock 2 connects to lock 1 and chain end 2 connects to lock 2.)

3. Security or the Quarterdeck watch will place your base hunting pass on the hunter check out board for accountability purposes.
 4. You must sign out the area in the logbook provided and write down your name, base pass number, hunting area and Deer Management Assistance Program (DMAP) or Deer Population Reduction Program (DPOP) tag number, if you requested one.
- If you get a DMAP or DPOP tag, and do not use it to tag an animal, you must turn it back in when you go to check in from your area. Do not keep it. **DMAP and DPOP tags are for ANTLERLESS DEER ONLY.**
 - When you go to check back in from your area, return the parking pass, hunting area pass, access key and DMAP or DPOP tag if you had one. Sign "in" in the logbook by writing down the time you returned and Security or the Quarterdeck watch will return your base hunting pass. Security may ask you for a form of identification to ensure you get the correct permit. **Verify that you receive your own hunting permit back from Security.**
 - If you killed a deer, let Security or the Quarterdeck watch know and they will page the duty beeper/phone so you can go and check in your deer. If you used a DMAP or DPOP tag to tag your animal, let Security or the Quarterdeck watch know so they don't expect you to turn the DMAP or DPOP tag back in. DMAP and DPOP tags are for Antlerless deer only. **If you harvest more than one doe you must be issued an additional DMAP or DPOP tag from Security. Every antlerless deer killed must be checked in with a DMAP or DPOP Tag until all base DMAP or DPOP tags have been exhausted.**
 - For gun hunting, if more than one person is going to hunt in an area, the area must be checked out at the same time to both hunters.

II. STAND AND BLIND REGULATIONS:

1. Lock on, chain on and ladder stands are authorized and must be stenciled clearly with your last name, base permit number and phone number.
2. Screw in steps and removable ladder steps are authorized. No large nails or spikes may be driven into the tree where your stand is located.
3. Tree stands may be hung during the scouting season or on the day that you hunt and can be left up all season.
4. Tree stands, screw in steps and ladder steps must be removed within 30 days after the season ends.
5. Tree stands must be placed at least 12' off the ground.
6. Ground blinds are authorized and may be used for bow hunting only.
7. All gun hunting (shotgun or muzzleloader) and crossbow hunting must be done from a tree stand. No shooting from the ground with any type of gun or crossbow.
8. Permanent tree stands may still be in place at NAS Oceana, DNA, and NALF Fentress. These stands are not maintained, may be unsafe, and are not authorized for use. **Do Not USE these stands.**

III. PARKING AND SERVICE ROAD USE:

1. Park in designated areas only. Place parking pass in the front window of your vehicle. Parking areas are marked by a 12" by 12" yellow sign that will be attached in plain site on a tree, fence or post.
2. Locations of parking areas are designated on the base hunting maps. Do not park in front of any locked gates or park in such a fashion that will block access (i.e., to roads, buildings, etc.).
3. Service roads are not to be driven on, except to get to designated parking areas. Only authorized vehicles for Official Government Business are authorized to utilize these roads.
4. You may not drive on a service road with your vehicle to go pick up game that you may have harvested.
5. You may walk on service roads to get to and from your hunting area.
6. Deer hauling carts are authorized for use on service roads.

IV. WEAPONS REGULATIONS:

- **REGISTRATION:**

NO hunters will be allowed on the installations with a personal firearm/weapon that has not been registered with Navy Security.

- a. To register your weapon please fill out the registration paperwork found in the enclosures of COMNAVREGMIDLANTINST 5820.2 and take it to NAS Oceana Security, Bldg 320, for processing.
- b. Once Security has completed the review of the paperwork and you have met all of the requirements to be authorized to carry a weapon on the installation you will be issued a CNRMA Regional Security Directorate Authorization to Carry Private Firearms permit/card.
- c. You will need to have this card with you whenever you are carrying your weapon on the installation.
- d. You will need to present this card to Gate Guards **(ONLY IF ASKED)** when accessing an installation.
- e. You will need to present this card when approached by law enforcement officers.
- f. You will need to present this card at each weapons qualification event.
- g. If you do not have this card with you and you have your weapon on base you are subject to penalties as defined in COMNAVREGMIDLANTINST 5820.2, and NAS OceanaINST 8000.16B.
- h. There will not be a sign-up list to attend the 2021-2022 Hunting Weapons Qualifications that will allow you access with an Unregistered Weapon.

- **NAS Oceana (NAS Oceana):**

- a. **No shotguns!**

- b. Muzzleloader, Bow and Crossbow only.
 - i. Archery equipment must be hand-held and hand-drawn (release aids are permitted).
 - ii. Muzzleloader must be .45 caliber or larger, loaded from the muzzle of the gun. Muzzleloader hunting is authorized 6 days a week during state approved seasons in **DESIGNATED AREAS ONLY.**

Follow State Hunting Regulations regarding Authorized Muzzleloader weapon utilization.

- **DNA (NAS Oceana Dam Neck Annex) :**
 - a. Bow, Shotgun, Muzzleloader and Crossbow are authorized.
 - i. Archery equipment must be hand-held and hand-drawn (release aids are permitted).
 - ii. Shotguns must be 20-gauge or larger and used with buckshot (#1, 0, 00, and 000) only. **NO SLUGS!**
 - iii. Muzzleloader must be .45 caliber or larger, loaded from the muzzle of the gun. Muzzleloader hunting is authorized 6 days a week during state approved seasons in **DESIGNATED AREAS ONLY.** Follow State Hunting Regulations regarding Authorized Muzzleloader weapon utilization.
- **NALF Fentress (NALF Fentress) :**
 - a. Bow, Shotgun, Muzzleloader, and Crossbow are authorized.
 - i. Archery equipment must be hand-held and hand-drawn (release aids are permitted).
 - ii. Shotgun must be 20-gauge or larger and are authorized with buckshot (#1, 0, 00, and 000) or slugs (**must qualify with slugs**).
 - iii. Muzzleloader must be .45 caliber or larger, loaded from the muzzle of the gun. Muzzleloader hunting is authorized 6 days a week during state approved seasons in **DESIGNATED AREAS ONLY.** Follow State Hunting Regulations regarding Authorized Muzzleloader weapon utilization.
- **The use of centerfire and rimfire rifles or handguns for hunting is prohibited on all bases.**
- Shotguns, muzzleloaders, bows and crossbows are allowed on base as long as you have your base hunting permit with you and the make, model and serial number of the weapon is written on the back of your base hunting permit.
- Extensions to increase shell holding capabilities of a weapon is **NOT** authorized. Weapon shell loading is limited to the weapon's original manufacturer's holding capacity, for deer hunting. The three shell rule still applies to migratory birds. Guns must be completely unloaded while transiting on and off base and walking to and from your hunting area. Load only after getting in your tree stand.
- **No smokeless powder authorized in any type of muzzleloader hunting!**
- Muzzleloaders must be uncapped but may be loaded with powder and a bullet while transiting on and off base. The cap/primer must be removed while going to and from your hunting area. Install the cap/primer only after you get into your tree stand.
- **All weapons when not in use must be secured inside of a locked vehicle or locked camper shell/truck bed cover and not left in plain sight.**

V. QUALIFICATIONS AND LICENSING REQUIREMENTS:

1. All hunters must complete base Hunter Indoctrination (INDOC) annually. For the 2021-2022 season this training will be completed virtually via a self-guided online presentation. This indoctrination will allow you to read all changes to the rules and regulations during the past year. INDOC will allow you to hunt with a shotgun using buck shot at DNA, and/or NALF Fentress (once you have acquired the base hunting permit from MWR and the appropriate state permits). See the posted Annual Training and Qualifications Calendar for dates, times, and locations for all Base required training and weapons qualifying. *[Typically, this 45 minute indoctrination is normally held at the CNATTU auditorium three times before hunting season starts (August - September) and one additional INDOC may be held in October at the NRC, NAS Oceana Bldg. 78.]*
2. All muzzleloader hunters must qualify yearly at a 50 yard target.
 - Muzzleloader qualifications are held at least twice a year before the season begins at the NSAHR NWA IAMS Range (completed at the same time as the Slug qualifications).
 - Each hunter must score 150 points and is allowed three shots. Each bull's eye shot is worth 75 points and each shot on the paper plate not in the bull's eye is worth 50 points.
 - Once you qualify with a muzzleloader you will be able to hunt any base that allows muzzleloader hunting.
3. Shotgun slug hunters must qualify yearly at a 50 yard target.
 - Slug qualifications are held at least twice a year before the season begins at the NSAHR NWA IAMS Range (completed at the same time as the Muzzleloader qualifications).
 - Each hunter must score 150 points. Each bull's eye is worth 75 points and each shot on the paper plate not on the bull's eye is worth 50 points.
 - Each person is allowed three shots.
 - Once you qualify with a slug you will be able to hunt NALF Fentress.
4. All bow hunters must qualify yearly.
 - Bow qualifications are held several times before the hunting season starts and once after the season starts at the NAS Oceana NRC, Bldg. 78 archery range.
 - Your equipment will have a safety inspection performed on it by a board member prior to qualification. Your arrows must be marked with the last four digits of your social Security number in permanent ink or etched on the shaft. The same applies during hunting season.
 - Four deer targets will be placed at different distances from the stand at the Natural Resource Center. Targets will range from a nearly straight down shot out to approximately 25 yards.
 - Each prospective bow hunter will get two shots at three of the deer targets and must put one arrow in the kill zone as determined by the board member present.
 - Three attempts are allowed to qualify.
 - You must have 6 arrows and 6 broad heads of the same type to attempt the bow qualification.
5. All crossbow hunters must qualify yearly.
 - Crossbow qualifications are held several times before the hunting season starts and one after the season starts at the NAS Oceana NRC, Bldg. 78 archery range.

- Your equipment will have a safety inspection performed on it by a board member prior to qualification. Your arrows must be marked with the last four digits of your social Security number in permanent ink or etched on the shaft. The same applies during hunting season.
 - Four deer targets will be placed at different distances from the stand at the Natural Resource Center. Targets will range from a nearly straight down shot out to approximately 25 yards.
 - Each prospective crossbow hunter will get two shots at three of the deer targets and must put one arrow in the kill zone as determined by the board member present.
 - Three attempts are allowed to qualify.
 - You must have 6 arrows and 6 broad heads of the same type to attempt the crossbow qualification.
6. Each hunter must purchase a base hunting pass from the ITT ticket Office at NAS Oceana or DNA, (\$20), a license to hunt in VA (from an authorized state license vendor), and a state big game hunting license (from an authorized state license vendor) with the appropriate bow, crossbow and muzzleloader stamps if you intend to hunt with those types of weapons on base.
 7. Every hunter must present a Hunter's Safety course card (any state will do, all bow and crossbow hunters must present a Bow Hunter safety course card, and after 01 Jan 2015 all hunters must present their CNRMA Regional Security Directorate Authorization to Carry Private Firearms card prior to having a board member stamp your base hunting pass. Before you can hunt, a board member must stamp the back of your base hunting pass with a "deer hunter", "archery", "muzzleloader," "slug" or "crossbow" stamp, depending on what weapon(s) you qualified and with which you intend to use for hunting. The "deer hunter" stamp is used if you are a shotgun hunter only, using buck shot only at NALF Fentress, and/or DNA.
 8. On the back of your base hunting pass, you must write the make, model and serial number of each weapon with which you qualified. The hunting pass must be laminated with the lamination paper provided by the board member after your pass has been fully stamped and approved.
 9. **You cannot qualify with more than one muzzleloader or one slug shotgun. You can only qualify with one compound bow. In addition to the one compound bow, you can qualify with one other type of bow i.e. recurve and can hunt with both during the season. You may qualify with only one crossbow.**
 10. **Weapons Qualification COVID-19 Compliance.**
 - a. **Maintain 6 foot separation. If a 6 foot separation cannot be maintain you must wear a cloth facial mask that covers your nose and mouth. Hunters must supply their own masks.**
 - b. **To avoid group gatherings of 10 or more people, hunters wishing to qualify on their weapons should check in with the range personnel working the qualification event. Once checked in, return back to your vehicle until you are called up to qualify.**
 - c. **Bring your own hand sanitizer and/or wipes to sanitize your hands after handling/touching community use items (e.g., pens, pencils, papers, tables, seats, etc.). As soon as possible, even if hand sanitizer has been utilized, wash your hands with soap and water following Center for Disease Control guidance.**

VI. TRACKING:

1. If you cannot find an animal after shooting it on an evening hunt and further tracking is required, you must contact Security or the Quarterdeck within 1 ½ hours after sunset.
2. If you are unable to find your animal within 2 hours after sunset inform Security you have wounded an animal and need to red tag the area. They will place a red tag on the area so it cannot be checked out the following morning by another hunter.
3. Once you red tag an area you must return the following morning, check out the area that was red tagged to continue tracking your animal.
4. No weapons are allowed back in your hunting area while tracking an injured animal.
5. Tracking time will be allowed until 1200 hours on the day you checked out the area for tracking purposes.
6. If the animal you are tracking goes outside of your area, you must red tag that area. Do not track into another area if you do not have it checked out.
7. You may retrieve a harvested animal that runs into any open field adjacent to the area you are hunting, except if it is part of an airfield/runway clearing or part of another hunting area.
8. Do NOT enter Airfield/Runway Clearings. If your deer runs out and drops in the airfield clearing area, notify the Security Office Immediately, so that the appropriate Natural Resources Staff can assist you with obtaining your animal.

VII. CHECKING IN GAME:

1. All area bases that allow hunting operate under the guidance of the Deer Management Assistance Program (DMAP) or the Deer Population Management Program/Damage Control Assistance Program (DPOP/DCAP); therefore, all deer killed on area bases must be checked in. NAS Oceana participates in DPOP. DNA, and NALF Fentress participate in DMAP.
2. If you killed a deer, let Security or the Quarterdeck watch know and they will page the duty beeper/phone so you can go and check in your deer. If you used a DMAP or DPOP tag to tag your animal, let Security or the Quarterdeck watch know so they don't expect you to turn the DMAP or DPOP tag back in. DMAP and DPOP tags are for Antlerless deer only. **If you harvest more than one doe you must be issued an additional DMAP or DPOP tag from Security. Every antlerless deer killed must be checked in with a DMAP or DPOP Tag until all base DMAP or DPOP tags have been exhausted.**
3. All deer shot on NAS Oceana, DNA and NALF Fentress will be checked in at the NAS Oceana Natural Resource Center (NRC), Bldg 78 (across from the horse stables).
4. The check-in process will consist of a SQMB member, Natural Resources authorized volunteer, a Conservation Law-enforcement Officer, or other Navy Natural Resources Program staff member (whoever is on duty at the time) removing the deer jaw bone, weighing the deer and taking down other information required in support of the DMAP program. Normally the process takes about 10 minutes.
5. To check your deer in with the state of Virginia, call 1-866-GOT-GAME prior to arriving at the NRC building to help expedite the process. Have your confirmation number available prior to checking in your animal, if possible. Remember to correctly select DMAP or DPOP as appropriate.
6. Whether a buck or doe, leave all genitals on the deer you shoot to ensure proper sex identification.

VIII. HUNTING SEASON DATES:

- **NAS Oceana and DNA, Regular Deer Hunting Season:** will be 01 OCT 2021 - 01 JAN 2022.
 - Hunting Only Occurs Monday-Saturday during authorized seasons.
 - Note: Small Game Hunting is authorized on Saturdays at NAS Oceana ONLY.
 - Archery Seasons are 02 Oct 2021 - 12 Nov 2021 and 01 Dec 2021 - 01 Jan 2022. Archery is also authorized during general firearm and muzzleloader seasons. **A Bow license is required for later Archery season.**
 - General Firearms season is 01 Oct 2021 - 30 Nov 2021.
 - Late Muzzleloader Season is 11 Dec 2021 - 01 Jan 2022.
- **NAS Oceana ONLY, Extended Deer Hunting Season:** will be from 03 JAN 2022 - 28 FEB 2022. ((Muzzleloader, bow and crossbow will be allowed six days a week (Mon-Sat) in designated areas for harvest of antlerless deer only.)
- **NALF Fentress Deer Hunting Season:** will be 01 OCT 2021 - 01 JAN 2022.
 - Hunting Only Occurs Monday-Saturday during authorized seasons.
 - Note: During Late Muzzleloader Season Saturdays are reserved for Small Game Hunting ONLY.
 - **NO Squirrel Hunting at Anytime!**
 - Archery Seasons are 02 Oct 2021 - 12 Nov 2021 and 01 Dec 2021 - 01 Jan 2022. Archery is also authorized during general firearm and muzzleloader seasons. **A Bow license is required for later Archery season.**
 - General Firearms season is 01 Oct 2021 - 30 Nov 2021.
 - Late Muzzleloader Season is 11 Dec 2021 - 01 Jan 2022.
 - During Late Muzzleloader Season, bow, crossbow, and muzzleloader will be allowed Monday-Friday ONLY.
 - **During Late Muzzleloader Season Saturdays are reserved for Small Game Hunting ONLY.**
- **Scheduled Hunting Closures During Authorized Seasons (NO Hunting, Unless Otherwise Authorized):**
 - Sundays (Scouting is authorized)
 - Thanksgiving Day
 - Christmas Day

IX. HUNTING AREA LOCATIONS and RESTRICTIONS:

- **Hunting area boundaries** are identified by a red/white/red band marked with spray paint on a series of trees. This marked tree line defines your hunting area boundary.
- **#of Hunters Per Hunting Area:**
 - A maximum of 2 muzzleloader hunters per area is authorized. Check-in must be at the same time.
 - A maximum of 4 bow hunters per area is authorized.
 - 1 muzzleloader hunter and 1 bow hunter in the same area is authorized. Check in must be at the same time.
 - A maximum of 2 Shot-gun hunters per area is authorized. Check-in must be at the same time.
- Know your area boundaries and stay inside of it during your entire hunt.
- Ensure you are utilizing the most current Hunting Area Map to identify your Hunting Area, parking, and access-ways.

- Shoot only inside of your area. Shooting out into fields and/or other hunting areas that border the area is not authorized.
- Do not cut across farmer's fields, to get to your hunting area.
- Follow all State Regulation Fire Arm Ordinances regarding weapons discharge distances from buildings, dwellings, places of worship, roadways, streets, public land/public areas, etc. In addition to statewide requirements, ensure to comply with any locality (Virginia Beach, Chesapeake, and Currituck Co., as appropriate) requirements that are identified in the associated State Hunting Regulations.

X. SCOUTING:

1. Preseason scouting will follow the end of the previous hunting season and end two weeks prior to the pending hunting season.
2. During this time, you are allowed to scout any area that you would like to hunt.
3. You must use the exact same check out and check in process as is required during the normal hunting season.
4. This is the time to hang your lock on, chain on and ladder stands if you desire. Reminder, putting a stand in an area does NOT guarantee you being able to hunt that particular area. It is on a first come first served basis.
5. Scouting during the hunting season on Sundays is allowed. All area bases are closed to hunting on Sundays.
6. Scouting and Hunting can be secured at anytime (Sunrise to Sunset) during the preseason or regular season, depending on base operations. Secured areas will be marked with a black tag and access will NOT be authorized.

XI. QUALITY DEER MANAGEMENT (QDM):

1. QDM is voluntary and **HIGHLY encouraged** at NAS Oceana, DNA, and NALF Fentress.
2. For those that would like to participate in QDM, the QDM program recommends criteria on Buck takes (mature buck takes only) and encourages the take of does or antlerless deer. If archery hunting, a Buck should have antlers outside the ears and be at least 6 points. If Black Powder hunting, a buck should have antlers outside the ears and be at least 8 points. Take as many does as possible (utilize all antlerless deer tags available).
3. NAS Oceana is part of the State Deer Population Control Program (DPOP). This program is an integral part of deer management on NAS Oceana. This program extends the hunting season for an additional two Months (Jan & Feb). This program emphasizes the take of does through the use of State issued tags to each base. These tags are 1st come 1st served. These tags allow you to save your State Issued tag for that special buck, while enabling you to collect deer meat. You are not limited to 1 DPOP tag. If you take a doe, but do not want the meat please obtain a DPOP tag for the doe & notify the Conservation Law-enforcement Officer (a.k.a. CLEO or Game Warden) for meat donation options (i.e., hunters for the hungry, other soldiers in need, etc.). Follow proper check in/out procedures. Do **NOT** put your personal State Issued Deer tag on a doe, as you are required to use the Base DPOP tags until they run out.

4. The Deer Management Assistance Program (DMAP) applies to DNA, and NALF Fentress. This program stresses the take of does through the use of State issued tags to each base. These tags are 1st come 1st served. These tags allow you to save your State Issued tag for that special buck, while enabling you to collect deer meat. You are not limited to 1 DMAP tag. If you take a doe, but do not want the meat please obtain a DMAP tag for the doe & notify the CLEO/Game Warden for meat donation options (i.e., hunters for the hungry, other soldiers in need, etc.). Follow proper check in/out procedures. Do **NOT** put your personal State Issued Deer tag on a doe, as you are required to use the Base DMAP tags until they run out.

XII. DRESSING & STORAGE OF DEER:

1. Deer Temporary Storage: The NAS Oceana Natural Resources Center (NRC), Building 78, has a walk in cooler where hunters can hang their deer if they desire.
 - If there is room in the cooler, place your name, phone number and confirmation number on the label provided and secure it to the deer.
 - Cost is \$1 a day and must be paid when you pick up your deer.
 - Deer may be hung for 10 days only and then must be removed for processing.
 - Call the NRC to arrange a time to pick up your deer from the cooler.
 - All deer must be field dressed prior to hanging in the cooler.
2. Deer cleaning/dressing and disposal: Facilities are available at the NAS Oceana NRC/Checkstation (Building 78).
 - DNA hunters:
 - a. May either field dress; or
 - (Note: No field-dressing is permitted within 200YDs of occupied buildings, roads, or trails.)
 - b. Bring their animals to the NAS Oceana NRC (Building 78) for dressing. Remains must be disposed of properly in the Building 78 Parking lot dumpster.
 - NAS Oceana and NALF Fentress Hunters:
 - a. MUST either field dress and bury the remains in the woods; or
 - (Note: No field-dressing is permitted within 200YDs of occupied buildings, roads, trails, agricultural areas, or within Airfield Clear Zone Boundaries.)
 - b. Haul out the entire deer and bring it to the NAS Oceana NRC (Building 78) to dress. Remains must be disposed of properly in the Building 78 Parking lot dumpster.
 - Disposal of Remains in authorized dumpsters (NAS Oceana Bldg 78 parking lot dumpster):
 - a. Remains should be bagged and secured in a black/non-transparent plastic/garbage bag and placed in the dumpster.
 - b. Dumpster doors must be shut and secured after each deposit.
 - c. Dumping of animal remains without bagging and securing is not authorized.
 - d. Dumping of animal remains without proper permits and tags is not authorized.
 - e. Dumping of animal remains harvested from a location other than NAS Oceana, DNA, or NALF Fentress is not authorized.
 - f. Violation of the dumpster rules can result in the issuance of a federal and/or state ticket and hunting privilege suspension.
3. Garden/Water Hose Utilization:

- The water hose at NAS Oceana Building 78 comes from a non-potable well water source (do not drink water that comes from this hose).
- Anyone utilizing the hoses at either of these sites must roll the hoses back up and shut off the water after each use.

XIII. GUEST HUNTERS:

1. Guest hunters must go through the exact same qualification process as active duty, retired military or current DoD civilian hunting members.
2. Guest hunters must sign in and out with a sponsor and they must hunt the same area as their sponsor.

XIV. VIOLATIONS OF GAME LAWS AND BASE REGULATIONS:

1. A hunter who violates any State or Base regulation is subject to proper disciplinary action (see references for more details). Depending on the type of infraction the Sportsman's Quality Management Board (SQMB) may be requested to review and make disciplinary recommendations to the Conservation Law-enforcement Officer (CLEO). The CLEO will then submit these recommendations as appropriate for approval to the Natural Resources Manager and/or Base Commanding Officer. The SQMB is made up of active duty & retired military personnel assisting the Base Natural Resources Recreation Program.
2. Should a violation be committed, the CLEO has the authority to confiscate your base hunting pass and weaponry (depending on the violation). The CLEO will notify the SQMB if there is an infraction for them to review and provide their recommendation.
3. The SQMB will conduct Violation Assessments, as requested by the CLEO, every Saturday at 1200 hours throughout the season.
4. The SQMB will make disciplinary recommendations, as requested, to the CLEO for approval.
5. Discipline (in addition to any State or Federally issued tickets by the CLEO) ranges from 15 days of no hunting to a total loss of all base hunting privileges.
6. Major weapons violations i.e. hunting on base with a high-powered rifle, unauthorized weapons on base, etc. carry the same, if not harsher, consequences as breaking the law in the civilian sector.
 - Deer is the only Big Game allowed to be shot. No other big game can be harvested even if there is an open season for it.
 - Foxes are allowed to be taken during regular state fox hunting season.
 - Do not shoot bears.
 - Coyotes may be shot at NAS Oceana, DNA and NALF Fentress in accordance with State Laws.
 - Loss of an access key to a hunting area constitutes a breach of base security and the offense will be processed by the Federal CLEO.
 - In addition to Penalties Listed above and in the CNRMA Instruction:
 - a. Parking in unauthorized areas = Lose hunting privileges for Ten-days.
 - b. Leaving an animal in the cooler longer than 10 days = Lose hunting privileges for 30 days.
 - c. Under certain conditions a Lifetime Hunting Banishment can be issued.

XV. BLAZE ORANGE REQUIREMENTS:

1. Blaze orange is required to be worn while transiting to and from your hunting area.
2. 100 square inches (roughly the size of a baseball cap) of blaze orange is required to be worn. The Board recommends that you wear a blaze orange vest as well as a cap when transiting to and from your hunting area.
3. Once in your tree stand, you may remove your blaze orange but it must be within one arm length and visible from a 360 degree view for other hunters to see.

XVI. ARCHERY RANGE UTILIZATION:

1. Bow targets (hay bales) are for the use of all personnel that have purchased a base hunting pass and have appropriately registered their firearms with Security or placed their name and weapons information on the weapons qualification list (see section IV. of this document for details).
2. Safety is the number one priority while practicing archery and as such, no one is allowed down range while another member is shooting arrows at a target.
3. Field tips are authorized for use at the NRC bow range. **Broad Heads are not to be shot in the hay bales.**
4. You may bring your own targets and use broad heads from the A Platform **ONLY**.

XVII. POINTS OF CONTACT AND WEBSITES:

- Conservation Law-enforcement Officer (Game Warden), NRC, Building 78: (757-433-2151)
- NAS Oceana/DNA Security/Game Check-in, Building 320: (757-433-3103)
- NALF Fentress Quarterdeck, Building 100: (757-433-2259)
- Websites:
 - https://www.navfac.navy.mil/navfac_worldwide/atlantic/fecs/mid-atlantic/about_us/environmental_norfolk/natural_resources.html
 - http://www.cnic.navy.mil/regions/cnrma/installations/nas_oceana/about/departments/natural_resources/hunting-information.html
 - <https://nwa.recaccess.com/>
 - Visit this site to learn how to obtain NSAHR NWA weapons registration cards for black powder/muzzleloader and slug qualifications.

NOTE: For other hunting program questions related to Small Game, Waterfowl, Furbearer, etc. contact the NRC.